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:: CVC Exploration Simulation v12
:: Master's Thesis — Keio Business School (March 2026)

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:: v11 -> v12 changes:

:: 1. D-near & D-far merged into single D-boundary

:: Near zone: $d \leq D\text{-boundary}$, Far zone: $d > D\text{-boundary}$

:: No middle zone. Cleaner conceptually.

::

:: 2. Success learning now distance-dependent

:: Old: $\Delta A = (1-A) \times (\eta_s \times \text{succ_bar} + \eta_f \times (1-\text{succ_bar}) \times d_{\text{bar}})$

:: New: $\Delta A = (1-A) \times d_{\text{bar}} \times (\eta_s \times \text{succ_bar} + \eta_f \times (1-\text{succ_bar}))$

:: "All learning is proportional to knowledge distance"

:: Cohen & Levinthal (1990): absorptive capacity grows from the gap
between existing and new knowledge.

::

:: 3. Parameter rebalancing from theoretical derivation:

:: lambda-plus = 0.12 (free parameter α)

:: lambda-minus = 0.15 ($1.25 \times \alpha$, total negativity bias = 2.5 with $\kappa=2$)

:: lambda-cf = 0.075 ($0.625 \times \alpha$, half of visible failure impact)

:: W = 15 (2-3 quarterly reviews, Dushnitsky 2012)

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breed [capitalists capitalist]

breed [startups startup]

startups-own [

su-value

su-distance

su-discovered?

```
su-translated?  
su-visible-success?  
su-visible-failure?  
su-cost  
su-sr  
su-tick-born  
]
```

```
patches-own [  
  distance-norm  
]
```

```
globals [  
  A_t  
  L_t  
  O_t  
  B_t  
  cumulative-CF  
  cumulative-SR  
  survival-time  
  N_t  
  pos-signal-total  
  neg-signal-total  
  eta-s  
  eta-f  
  lambda-sr  
  T-switch  
  max-dist  
  exited?  
  logging?  
  prev-mode  
]
```

```
::
```

```
=====  
=====
```

```

;; SETUP
;;
=====
=====

to setup
  clear-all

  resize-world (- grid-half) grid-half (- grid-half) grid-half
  set-patch-size max list 1 (floor (330 / (2 * grid-half + 1)))

  set max-dist sqrt (max-pxcor ^ 2 + max-pycor ^ 2)

  ask patches [
    let raw-dist sqrt (pxcor ^ 2 + pycor ^ 2)
    set distance-norm raw-dist / max-dist

    ;; Grayscale: near = light, far = dark
    ifelse distance-norm <= D-boundary [
      set pcolor 9 - (distance-norm / D-boundary) * 2
    ] [
      let t (distance-norm - D-boundary) / (1 - D-boundary + 0.001)
      set pcolor 6 - t * 4
    ]

    ;; Zone boundary line
    if distance-norm <= D-boundary [
      if any? neighbors4 with [distance-norm > D-boundary] [
        set pcolor black
      ]
    ]
  ]

  ask patch 0 0 [
    set pcolor white
    set plabel "HQ"
  ]

```

```

    set plabel-color black
]

let agent-size ifelse-value (grid-half <= 20) [2] [3]

create-capitalists n-capitalists [
  setxy 0 0
  set color black
  set size agent-size
  set shape "person"
  pen-down
  set pen-size 1
]

set A_t A-init
set L_t L-init
set O_t 0
set B_t 0
set cumulative-CF 0
set cumulative-SR 0
set survival-time max-ticks
set N_t 0
set pos-signal-total 0
set neg-signal-total 0
set exited? false
set logging? false
set prev-mode ""

set eta-s (1 - 2 ^ (-1 / h-s))
set eta-f (1 - 2 ^ (-1 / h-f))
set lambda-sr (ln 2) / d-half
set T-switch round (tau * max-ticks)

let near-count count patches with [distance-norm <= D-boundary]
let far-count count patches with [distance-norm > D-boundary]
print ""

```

```

print "===== SETUP COMPLETE ====="
print (word "Grid: [-" grid-half ", " grid-half "] Total patches: " count patches)
print (word "D-boundary: " D-boundary)
print (word "Near zone (d<=" D-boundary "): " near-count " patches")
print (word "Far zone (d>" D-boundary "): " far-count " patches")
print (word "Startup rate: " startup-rate "/tick Lifetime: " startup-lifetime " ticks")
print (word "CVC agents: " n-capitalists " Max ticks: " max-ticks)
print (word "T-switch: " T-switch " eta-s: " precision eta-s 4 " eta-f: " precision eta-f 4)
print (word "lambda+: " lambda-plus " lambda-: " lambda-minus " lambda-cf: "
lambda-cf " W: " W)
print "===== "

```

```

reset-ticks

```

```

end

```

```

;;

```

```

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```

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```

```

;; STARTUP SPAWNING

```

```

;;

```

```

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```

```

=====

```

```

to spawn-startups

```

```

create-startups startup-rate [

```

```

move-to one-of patches

```

```

let d [distance-norm] of patch-here

```

```

let sigma (sigma-base + sigma-dist * d)

```

```

set su-value exp (random-normal 0 sigma)

```

```

set su-distance d

```

```

set su-discovered? false

```

```

set su-translated? false

```

```

set su-visible-success? false

```

```

set su-visible-failure? false

```

```

set su-cost 0

```

```

    set su-sr 0
    set su-tick-born ticks

    set shape "dot"
    set size 0.8
    set color gray + 2
  ]
end

;;
=====
=====
;; GO
;;
=====
=====

to go
  if exited? [ stop ]
  if ticks >= max-ticks [
    log-tick
    stop-log
    print-summary
    stop
  ]

  let mode get-current-mode
  if mode != prev-mode and prev-mode != "" [
    flash-phase-change mode
  ]
  set prev-mode mode

  ;; === Step 1: New startups appear ===
  spawn-startups

  ;; === Step 2: CVC agents move and discover ===

```

```

ask capitalists [
  ifelse mode = "near" [
    set color black
  ] [
    set color white
  ]
  move-according-to mode

  let available startups-here with [not su-discovered?]
  if any? available [
    ask one-of available [
      set su-discovered? true
    ]
  ]
]

```

```

;; Gather newly discovered (discovered but not yet processed)
let discovered-now startups with [su-discovered? and not su-translated?]
set N_t count discovered-now

```

```

;; === Step 3: Translation ===

```

```

ask discovered-now [
  let d su-distance
  let V su-value

  let P-succ (pi-param * A_t) / (A_t + d)
  set su-translated? true

  ifelse random-float 1 < P-succ [
    ;; Success
    set su-visible-success? (random-float 1 < q)
    let g exp (- lambda-sr * d)
    let beta-val (1 + b-param * d)
    set su-sr (V * g * beta-val * L_t)

    ifelse V > 5 [

```

```

    set shape "star"
    set color white
    set size 1.5
  ] [
    set shape "circle"
    set color white
    set size 1
  ]
] [
  ;; Failure
  set su-visible-failure? (random-float 1 < (kappa * q))
  set su-sr 0

  set shape "x"
  set color gray - 2
  set size 1
]

set su-cost (c0 * d * (max list 0 (1 - gamma-param * L_t)))
]

;; === Aggregate ===
let successful-now discovered-now with [su-sr > 0]
let successes count successful-now
let total-succ-value sum [su-value] of successful-now
let total-cost sum [su-cost] of discovered-now
let total-SR sum [su-sr] of discovered-now
let sum-d sum [su-distance] of discovered-now

;; === SQRT-BASED signals ===
let pos-count count discovered-now with [su-visible-success?]
let neg-count count discovered-now with [su-visible-failure?]
let pos-signal sqrt pos-count
let neg-signal sqrt neg-count

;; === Cashflow ===

```

```

let CF_t (total-succ-value - total-cost)
set cumulative-CF cumulative-CF + CF_t
set cumulative-SR cumulative-SR + total-SR

;; === Signal totals ===
set pos-signal-total pos-signal-total + pos-count
set neg-signal-total neg-signal-total + neg-count

;; === Legitimacy update ===
let cf-penalty ifelse-value (CF_t < 0) [lambda-cf] [0]
set L_t clip01 (rho * L_t
                + lambda-plus * pos-signal
                - lambda-minus * neg-signal
                - cf-penalty)

;; === ACAP update (v12: d_bar applied to ALL learning) ===
if N_t > 0 [
  let succ-bar (successes / N_t)
  let d-bar (sum-d / N_t)
  ;; Learning is proportional to knowledge distance
  ;; Near: small d_bar -> slow learning (familiar territory)
  ;; Far: large d_bar -> fast learning (novel territory)
  let delta-A ((1 - A_t) * d-bar * (eta-s * succ-bar + eta-f * (1 - succ-bar)))
  set A_t clip01 (A_t + delta-A)
]

;; === Option stock ===
set O_t O_t + successes

;; === Clean up old startups ===
ask startups with [not su-discovered? and (ticks - su-tick-born) >= startup-lifetime] [
  die
]

;; === Exit check ===
ifelse L_t < L-min [

```

```
    set B_t B_t + 1
  ] [
    set B_t 0
  ]
```

```
if B_t >= W [
  set survival-time ticks
  log-tick
  stop-log
  print-summary
  set exited? true
  ask capitalists [ set color gray set size 1 ]
  stop
]
```

```
log-tick
tick
```

end

```
::
```

```
=====
=====
```

```
:: VISUALS
```

```
::
```

```
=====
=====
```

to flash-phase-change [new-mode]

```
let agent-size ifelse-value (grid-half <= 20) [2] [3]
```

```
ifelse new-mode = "far" [
```

```
  print (word ">>> PHASE SWITCH: Far exploration starts (tick " ticks ")")
```

```
  ask capitalists [ set size (agent-size + 1) set color white ]
```

```
] [
```

```
  print (word ">>> PHASE SWITCH: Near exploration starts (tick " ticks ")")
```

```
  ask capitalists [ set size (agent-size + 1) set color black ]
```

```
]
```

```

    ask capitalists [ set size agent-size ]
end

;;
=====
=====
;; STRATEGY / MOVEMENT
;;
=====
=====

```

```

to-report get-current-mode
  if strategy = "near-only"      [ report "near" ]
  if strategy = "far-only"      [ report "far" ]
  if strategy = "staged-near-far" [
    ifelse ticks < T-switch [ report "near" ] [ report "far" ]
  ]
  if strategy = "reverse-far-near" [
    ifelse ticks < T-switch [ report "far" ] [ report "near" ]
  ]
  report "near"
end

```

```

to move-according-to [mode]
  ifelse mode = "near" [
    move-near
  ] [
    move-far
  ]
end

```

```

to move-near
  ;; Active search in near zone via networks, events, accelerators
  let targets startups with [su-distance <= D-boundary and not su-discovered?]
  ifelse any? targets [
    move-to one-of targets
  ]

```

```

] [
  ;; No undiscovered startups — random walk within near zone
  let old-x xcor
  let old-y ycor
  rt random 360
  fd 1
  if [distance-norm] of patch-here > D-boundary [
    setxy old-x old-y
    facexy 0 0
    rt (random 61) - 30
    fd 1
    if [distance-norm] of patch-here > D-boundary [
      setxy old-x old-y
    ]
  ]
]
end

to move-far
  ;; Active search in far zone via scouting, thematic funds
  let targets startups with [su-distance > D-boundary and not su-discovered?]
  ifelse any? targets [
    move-to one-of targets
  ] [
    let far-patches patches with [distance-norm > D-boundary]
    if any? far-patches [
      move-to one-of far-patches
    ]
  ]
end

;;
=====
=====
;; UTILITIES
;;

```

```
=====
=====
```

```
to-report clip01 [x]
  report max list 0 (min list 1 x)
end
```

```
to-report current-mode-label
  report get-current-mode
end
```

```
to-report discoveries-pct
  let total-ever (ticks + 1) * startup-rate
  ifelse total-ever > 0 [
    report (count startups with [su-discovered?] / total-ever) * 100
  ] [
    report 0
  ]
end
```

```
to-report active-startups
  report count startups with [not su-discovered?]
end
```

```
::
=====
```

```
;; CSV DATA LOGGING
```

```
::
=====
=====
```

```
to start-log
  let filename (word "cvc_" strategy "_g" grid-half "_" date-and-time-safe ".csv")
  file-open filename
  file-print
```

```
"tick,strategy,grid_half,mode,A_t,L_t,O_t,B_t,N_t,cumulative_CF,cumulative_SR,pos_signal  
s,neg_signals,discovered_pct,active_startups,survival_time"
```

```
set logging? true
```

```
print (word "LOG STARTED: " filename)
```

```
end
```

```
to stop-log
```

```
if logging? [  
  file-close
```

```
  set logging? false
```

```
  print "LOG SAVED."
```

```
]
```

```
end
```

```
to log-tick
```

```
if logging? [  
  file-print (word
```

```
    ticks ","
```

```
    strategy ","
```

```
    grid-half ","
```

```
    get-current-mode ","
```

```
    precision A_t 6 ","
```

```
    precision L_t 6 ","
```

```
    O_t ","
```

```
    B_t ","
```

```
    N_t ","
```

```
    precision cumulative-CF 4 ","
```

```
    precision cumulative-SR 4 ","
```

```
    pos-signal-total ","
```

```
    neg-signal-total ","
```

```
    precision discoveries-pct 2 ","
```

```
    active-startups ","
```

```
    survival-time
```

```
)
```

```
]
```

```
end
```

to-report date-and-time-safe

```
let raw date-and-time
let result ""
let i 0
while [i < length raw] [
  let ch item i raw
  ifelse (ch = " " or ch = ":" or ch = ".") [
    set result (word result "-")
  ] [
    set result (word result ch)
  ]
  set i i + 1
]
report result
```

end

::

```
=====
=====
```

:: RESULT SUMMARY

::

```
=====
=====
```

to print-summary

```
print ""
print "===== SIMULATION RESULT ====="
print (word "Strategy:      " strategy)
print (word "Market size:   grid-half=" grid-half " (" count patches " patches)")
print (word "D-boundary:    " D-boundary)
print (word "Startup rate:   " startup-rate "/tick, lifetime=" startup-lifetime " ticks")
print (word "Survival:     " survival-time " / " max-ticks " ticks")
ifelse survival-time < max-ticks [
  print "Outcome:          *** EXIT (shut down) ***"
] [
```

```

    print "Outcome:          SURVIVED"
]
print "-----"
print (word "ACAP (A):      " precision A_t 4)
print (word "Legitimacy (L): " precision L_t 4)
print (word "Options (O):   " O_t)
print "-----"
print (word "Cumul. CF:      " precision cumulative-CF 2)
print (word "Cumul. SR:      " precision cumulative-SR 2)
print "-----"
print (word "Pos signals:    " pos-signal-total)
print (word "Neg signals:    " neg-signal-total)
print (word "Discovered:     " precision discoveries-pct 1 "%")
print "===== "
print ""
end

```